

The image shows a screenshot of the Dev-C++ 4.9.9.2 IDE. The main window displays a C++ program in `main.c` with the following code:

```
#include <stdio.h>
#include <stdlib.h>
#include <conio.h>

int main(int argc, char *argv[])
{
    int x;
    srand (9);
    x=rand ();
    printf ("%d", x);
    getch ();
    system("PAUSE");
    return 0;
}
```

The line `x=rand ();` is highlighted in cyan. Below the code editor, a console window titled `C:\Users\Omar\Documents\Facultad De Ingenieria\Computacion para Ingenieros\Proyecto6.exe` is open, showing the output `68_`. The IDE's status bar at the bottom includes icons for `Compilador`, `Recursos`, `Resultado de la compilación`, `Depurar`, and `Ver Resultados`.

The image shows a screenshot of the Dev-C++ 4.9.9.2 IDE. The main window displays a C++ source file named 'main.c' with the following code:

```
    }  
    else  
    {  
        /* OpenGL animation code goes here */  
  
        glClearColor (0.0f, 0.0f, 0.0f, 1.0f);  
        glClear (GL_COLOR_BUFFER_BIT);  
  
        glPushMatrix ();  
        glBegin (GL_LINES);  
        glColor3f (0.0f, 0.0f, 1.0f); glVertex2f (-0.8f, -0.8f);  
        glColor3f (0.0f, 0.0f, 1.0f); glVertex2f (0.8f, -0.8f);  
        glColor3f (0.0f, 0.0f, 1.0f); glVertex2f (0.8f, 0.8f);  
        glColor3f (0.0f, 0.0f, 1.0f); glVertex2f (-0.8f, 0.8f);  
        glColor3f (0.0f, 0.0f, 1.0f); glVertex2f (-0.8f, -0.8f);  
        glEnd ();  
        glPopMatrix ();  
        glPushMatrix ();  
        glBegin (GL_QUADS);  
        glVertex2f (0.1f, -0.1f);  
        glVertex2f (0.4f, -0.1f);  
        glVertex2f (0.4f, 0.2f);  
        glVertex2f (0.1f, 0.2f);  
        glVertex2f (0.1f, -0.1f);  
        glEnd ();  
        glPopMatrix ();  
  
        SwapBuffers (hDC);  
  
        theta += 1.0f;  
        Sleep (1);  
    }  
}
```

The code is partially highlighted in light blue. To the right of the code editor, a window titled 'OpenGL Sample' is open, showing a black square with a small blue square in the center. The status bar at the bottom of the IDE shows icons for 'Compilador', 'Recursos', 'Resultado de la compilación', 'Depurar', and 'Ver Resultados'.